





Tool 6 from *Math Fact Fluency* 

#### **About Interviews as Assessment Tools:**

Interviewing provides important insights about whether students know how to use a strategy, encourages student to articulate their thinking, and if asked during game play, exposes other students to a variety of ways to find the answer. While Interviews may be the best way to learn about what students know, they may require pre-planning. These tips can help:

- Plan on 1-2 minutes per child for *most* interviews.
- Use no more than 12 facts.
- Cut apart each fact (see below), write each fact on a separate note card or use flashcards.
- Say the fact as you show the fact card.
- Explain the process. To start say,
  - I have some facts on cards to ask you so I can learn about your thinking. I am going to show you them one at a time. First tell me the answer. Then, share your thinking. If you just know the answer, tell me that. If you used a strategy or pictured a number line, tell me that.
- When the interview ends, say, "Thank you for sharing your thinking." Then record what you learned about the child on an observation or progress monitoring tool.
- Keep manipulatives such as counters out of sight unless the student demonstrates a need to use them.
- You don't have to...
  - ask every fact to learn if they know a fact set or strategy.
  - ask every question on your interview protocol. If you already see that a student does or does not know the fact set or strategy, stop.
  - o interview children on the same day.
  - o interview every child. If you are interviewing to plan for instruction, a sample of 5-6 students can give you plenty of insights!
- You can administer an interview in various ways, including:
  - invite individuals to a table for a one-on-one (takes about 1 minute per student)
  - invite small group to a table (e.g., a station during center or game time). Have each child silently write answer on a small white board and then wait to share their method till others are ready.
  - o join groups (pairs) of students. Use your cards to ask each student different facts.









Two-Prompt Interview Protocol for Foundational Facts		
Prompts	<ol> <li>What is + (or x)? (Fill in with a foundational fact you wish to assess.)</li> <li>How did you figure it out? (Ask this regardless of how quickly or accurately the student solves the fact.)</li> <li>(Repeat with other facts related to the interview purpose.)</li> </ol>	
Mastery Code	* = Automatic (Add notation when student answers correctly within three seconds.)	
Strategy Codes: Foundational Facts Sets		
Addit	ion	Multiplication
<ul> <li>M = Must use models or objects to add</li> <li>CA = Counts all</li> <li>CO = Counts on</li> <li>S = Uses strategy</li> <li>R = Recall (just knows the answer)</li> </ul>		SC = Skip counts S = Uses a strategy R = Recall (just knows the answer)













### Fact Cards for Two-Prompt Interview focused on <u>Automaticity for +0, +1, +2</u>

Notice these facts go through 20 because students need to add on to teen numbers when using doubles + 1 or doubles + 2 strategy.

4 + 1 =	1 + 3 =
2 + 2 =	0 + 3 =
5 + 2 =	1 + 6 =
7 + 0 =	1 + 8 =
11 + 1 =	0 + 5 =
16 + 1 =	2 + 12 =













#### Fact Cards for Two-Prompt Interview focused on <u>Automaticity $\times 0$ , $\times 1$ , $\times 5$ </u>

8 x 1 =	1 x 3 =
0 x 6 =	3 x 0 =
5 x 5 =	2 x 5 =
7 x 1 =	3 x 5 =
8 x 5 =	0 x 5 =
5 x 6 =	5 x 7 =











## Two-Prompt Interview Protocol

NAME:		DATE:		
Addition Strategy Codes: Foundational Facts Sets				
<ul><li>M = Must use models or objects to add</li><li>CA = Counts all</li><li>CO = Counts on</li></ul>		S = Uses strategy R = Recall (just knows the answer)		
Mastery Code- * = Automatic (A	Add notation when student a	nswers correctly	within three seconds.)	
Fact	Strategy		Notes	
4 +1				
2 + 2				
5 + 2				
7 + 0				
11 + 1				
16 + 1				
1+3				
0+3				
1+6				
1+8				
0+5				
2 + 12				



## Two-Prompt Interview Protocol

NAME:		DATE:		
Addition Strategy Codes: Foundational Facts Sets				
		S = Uses strateg R = Recall (just	strategy I (just knows the answer)	
Mastery Code- * = Automatic (A	Add notation when student a	nswers correctly	within three seconds.)	
Fact	Strategy		Notes	















# Two-Prompt Interview Protocol

NAME:	DATE:		
Multiplication Strategy Codes: Foundational Facts Sets			
SC = Skip counts S = Uses a strategy R = Recall (just knows the answ			
Mastery Code- * = Automatic (	Add notation when student answers correct	ly within three seconds.)	
Fact	Strategy	Notes	
8 x 1			
0 x 6			
5 x 5			
7 x 1			
8 x 5			
5 x 6			
1 x 3			
3 x 0			
2 x 5			
3 x 5			
0 x 5			
5 x 7			



## Two-Prompt Interview Protocol

NAME:	DATE:		
	cation Strategy Codes: Founda	tional Facts Sets	
SC = Skip counts S = Uses a strategy R = Recall (just knows the answer)			
Mastery Code- * = Automatic (	Add notation when student answers correct	ly within three seconds.)	
Fact	Strategy	Notes	

